

Wait	Length	Shuttle	Pass
------	--------	---------	------

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/> ---- iTrain will never select a path that contains this block
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/> ---- iTrain may select a path that contains this block but never stops (train is allowed to pass through the block)
<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/> ---- iTrain will never select a path that contains this block (length test is redundant)
<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/> ---- iTrain may select a path that contains this block but never stops (length test is redundant)
<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/> ---- iTrain will only select a path to this block when a wait will occur, regardless of the length of the train
<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/> ---- iTrain may select a path containing this block whether a wait will occur or not, and regardless of the length of the train
<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/> ---- iTrain will only select a path to this block when a wait will occur and the train fits into the block
<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/> ---- iTrain may select a path containing this block whether a wait will occur or not, but will only wait if the trains fits into the block

Note 1: Station parameters only apply to Automatic Routing without a route

Note 2: For the Length test, allowable train length = or < Block Length – Block Margin

Note 3: The Length test only applies when a Wait is specified